

Digital Twin



Model, analyze and simulate to improve performance & predict outcomes

- Planning and visualization
- Stakeholder engagement
- Infrastructure resilience









Create and visualize digital twin at city-scale

















Support smart city initiatives with digital city operations

Digital Twin:

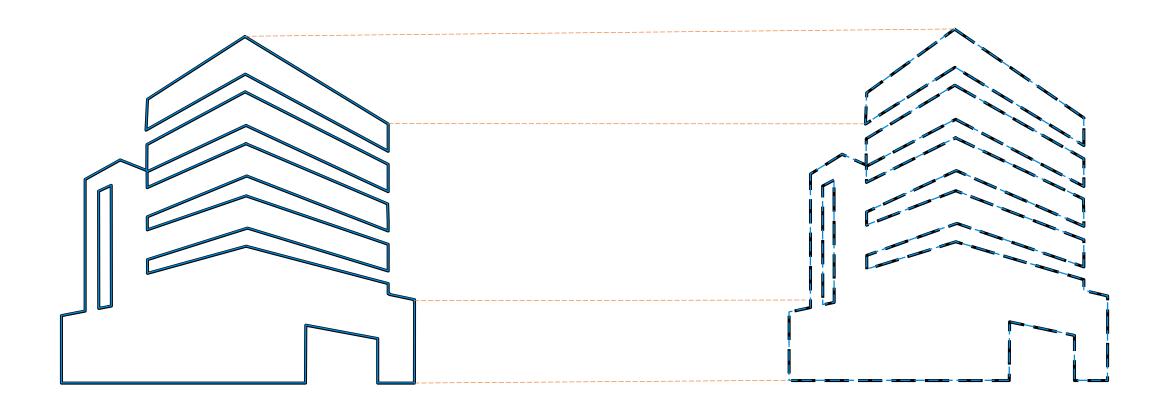
- Bridges the physical and virtual
- Spans entire asset lifecycle
- Is updated continuously
- Is a way to visualize assets, check status, perform analysis and generate insights







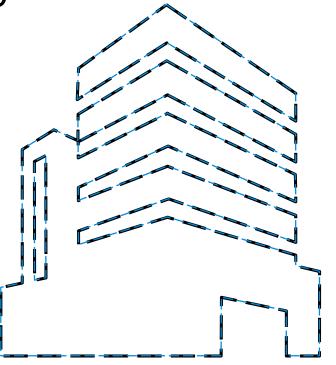




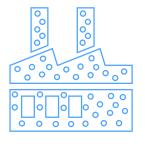
Connecting Reality and Virtuality.. with 4D Context

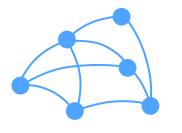


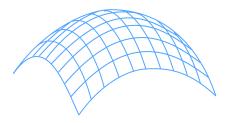
What is 4D Context?













Photos Point Cloud

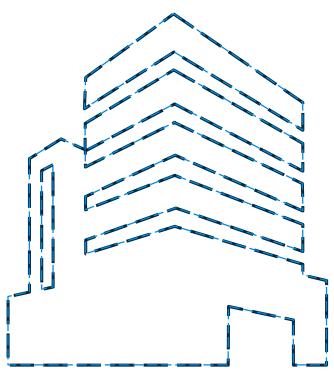
Reality Mesh

Terrain

2D & 3D Maps

Reality Modeling and OpenCities Missions









Reality Modeling and Mapping Experts





Digital Twin Users

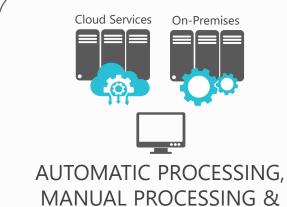




Reality Modeling, Survey and Mapping Experts



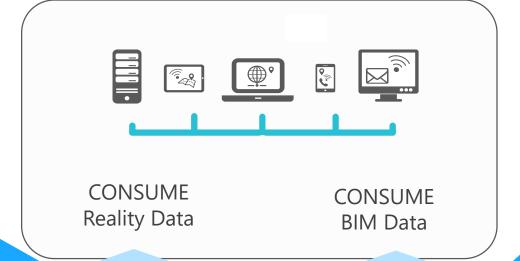




EDITING



Digital Twin Users



4D Reality Context Management



- 4D Reality Data (snapshot) (Point Clouds; Images, Ortho, Meshes...
- 3D GIS & Maps
- Survey deliverables





CAPTURE

Optimization: speed, quality and cost





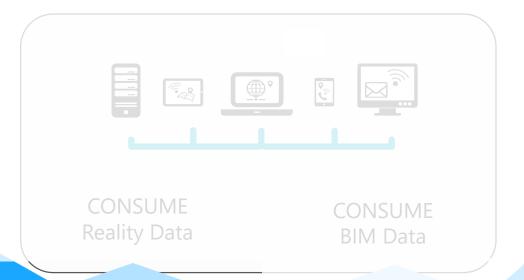
Digital Twin Users



Reality Modeling, Survey and Mapping Experts







4D Reality Context Management



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Supporting 4D <u>Reality Meshes</u>, Creation & Update with **ContextCapture** & **PW ContextShare**





- ContextCapture (Desktop or Center) & ContextCapture Cloud Service turn photos & point clouds into Meshes
- PW ContextShare enables secured storage of Reality Data & collaboration between RM specialists.



ContextCapture and ContextCapture Cloud





Acquire pictures or laser scans



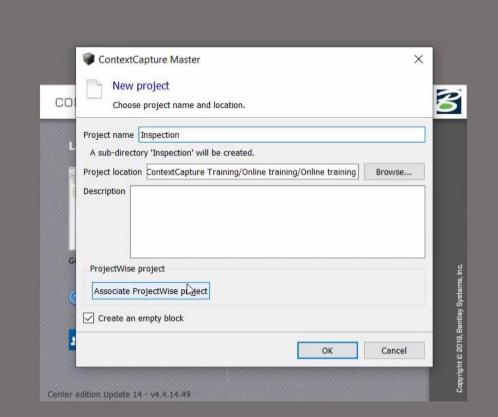


Generate high-fidelity 3D reality meshes



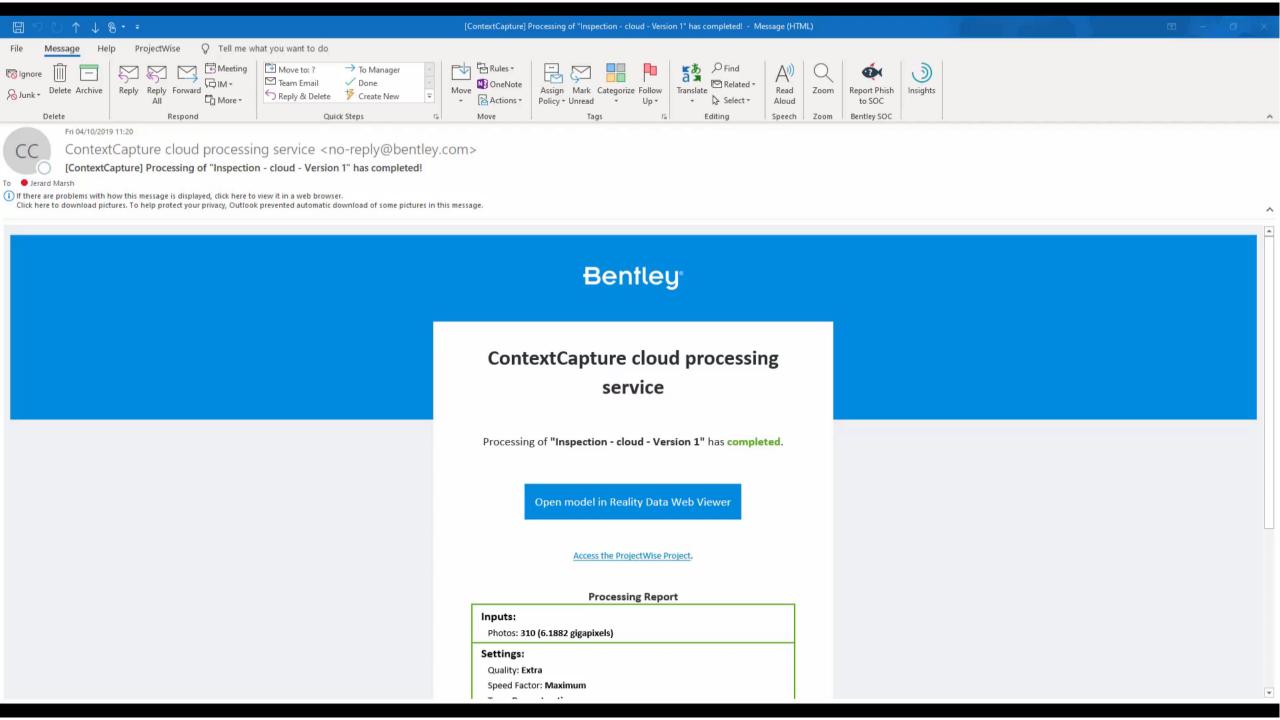
contexts and use Center ? .: It ad

Project Block Reconstruction Production Insight Tools Help



Review reality mesh in the **Reality Data Web Viewer**

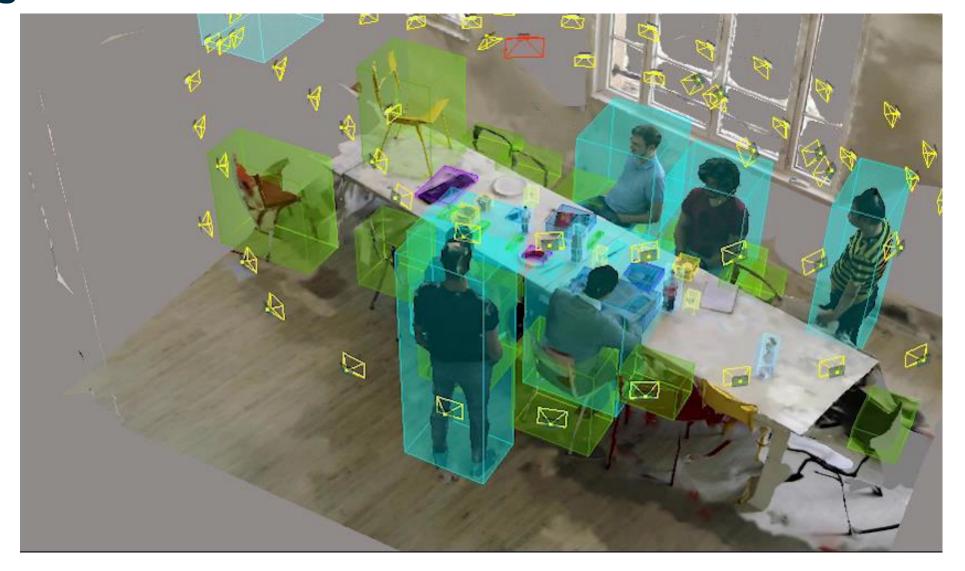




ContextCapture Insights



Detecting 3D objects from a georeferenced collection of images



Searching a collection of images for given objects



Supporting 4D <u>Mobile Mapping Data</u> Creation & Update with **3DM** Context Manager





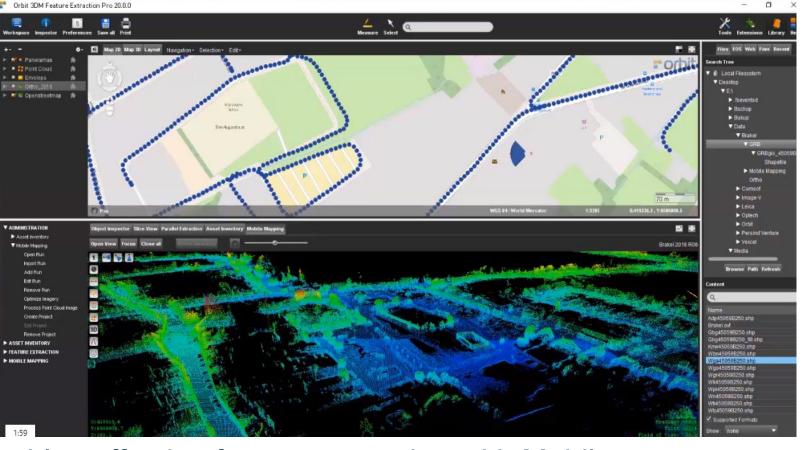
 3DM Context Manager enables effective import, structuring, consolidating, cataloging of Mobile Mapping Data



Supporting 4D *Maps and Features* Creation & Update with **3DM Feature**

Extraction & Plugins





- 3DM Feature Extraction enables effective feature extraction with Mobile mapping data
- 3DM Plugins enable direct consumption of Mobile Mapping Data in end users preferred environment and effective on-demand asset inventory updates



Manage 3D Mapping data after Capture

Import - Explore - Verify - Adjust - Deliver



All vendors & systems supported





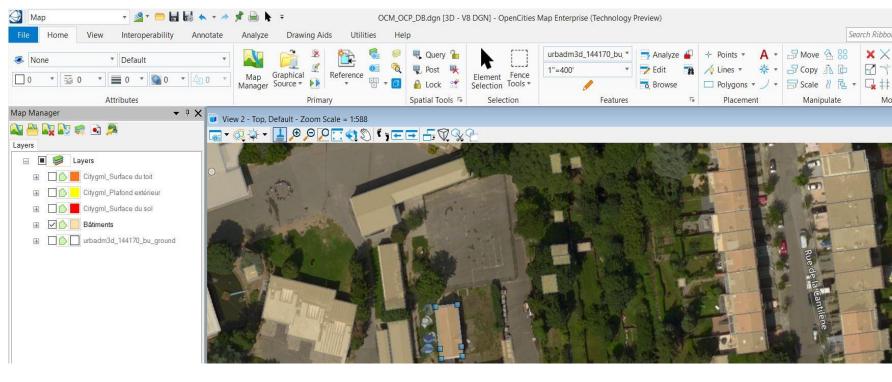


Supporting 4D *Maps and Features* Creation & Update with **OpenCities**

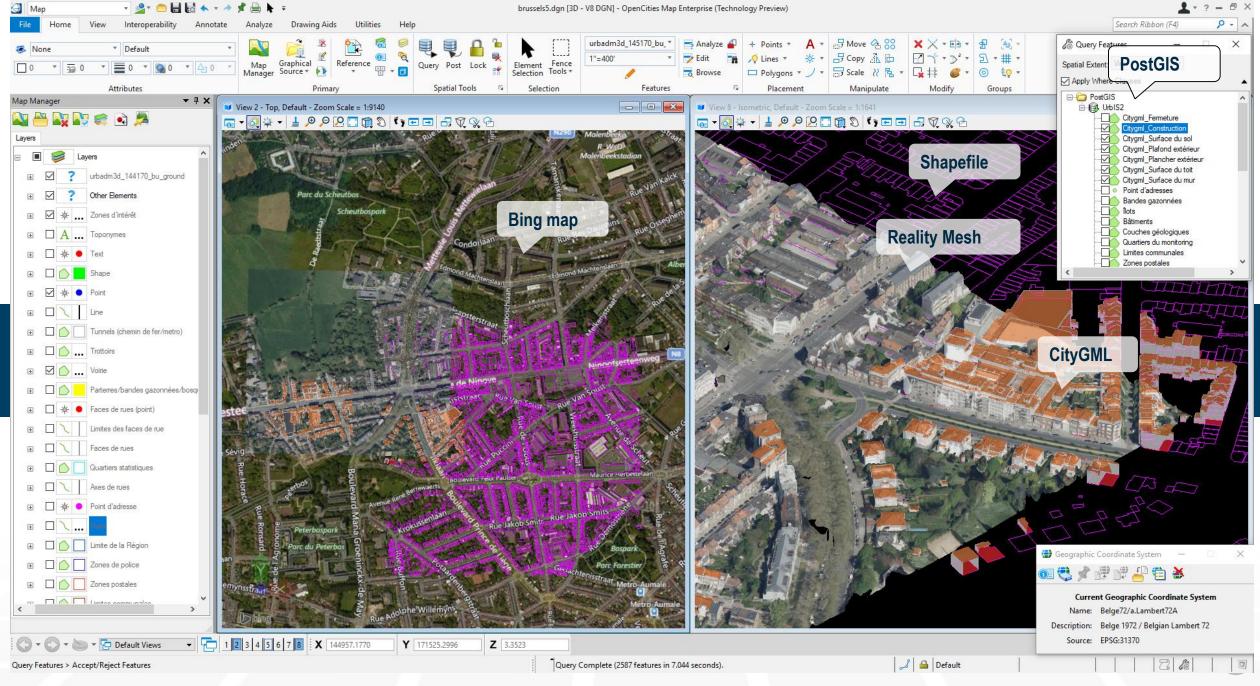
Map

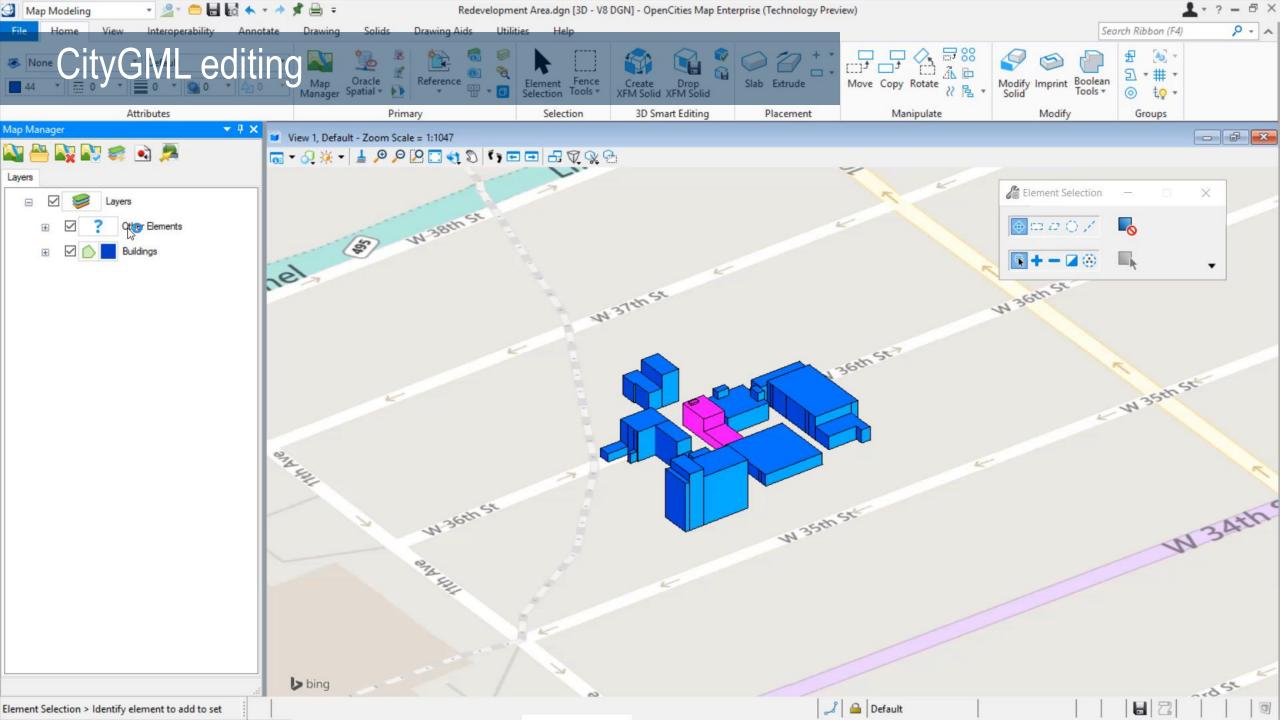


OpenCities Map



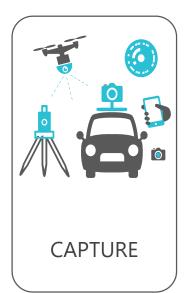
- Federate Multiple data sources from Reality Data, Engineering (IFC, DWG, DXF...) & GIS (ESRI, SHP, GML..)
- Interactive 3D GIS Feature Editing & Creation powered MicroStation & GIS standard enforcements
- Populate directly Spatial Databases, Run spatial analysis and create delivrables (Maps & GIS files)

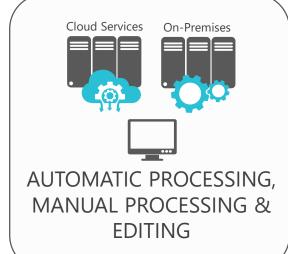






Reality Modeling, Survey and Mapping Experts





Playbook	
Product	Solved Problem
ContextCapture & Insights	Turns Photos &/or Point Clouds into Reality Meshes (on-premise)
ContextCapture CloudProcessing Service (3CS)	Turns Photos &/or Point Clouds into Reality Meshes (Cloud)
ContextCapture Mobile	Takes pictures on the field and submit to 3CS to create Reality Meshes
PW ContextShare	Store Reality Meshes, Point Cloud and Images on the cloud, manage user access and streams reality meshes
3DM Content Manager	Import, Clean, Catalog, Edit Point Clouds and Images & Upload to the cloud
3DM Feature Extraction	Extract GIS data (points, lines, Polygons) from Point Cloud and Images into Spatial DB
OpenCities Map	Create & update GIS data & Maps
Pointools	Edit and Colorize Point Clouds

Enabling 4D Context Consumption



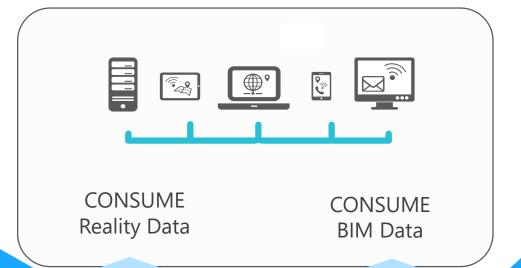
Digital Twin Users



Reality Modeling, Survey and Mapping Experts







4D Reality Context Management



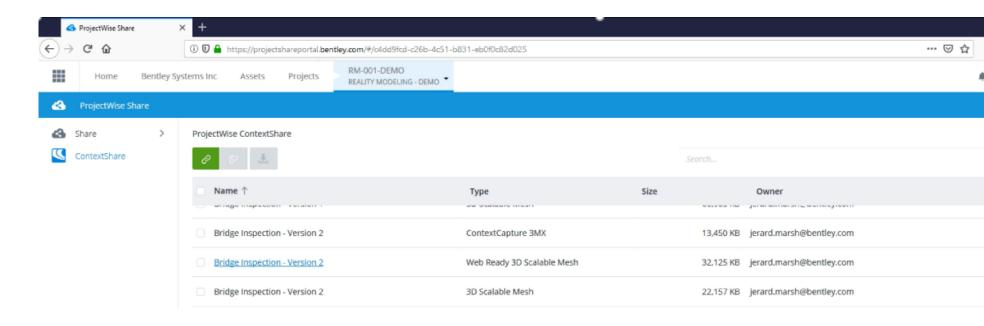
- 4D Reality Data (snapshot) (Point Clouds; Images, Ortho, Meshes...
- 3D GIS & Maps
- Survey deliverables





Enabling 4D Reality Meshes Consumption: Management with PW ContextShare





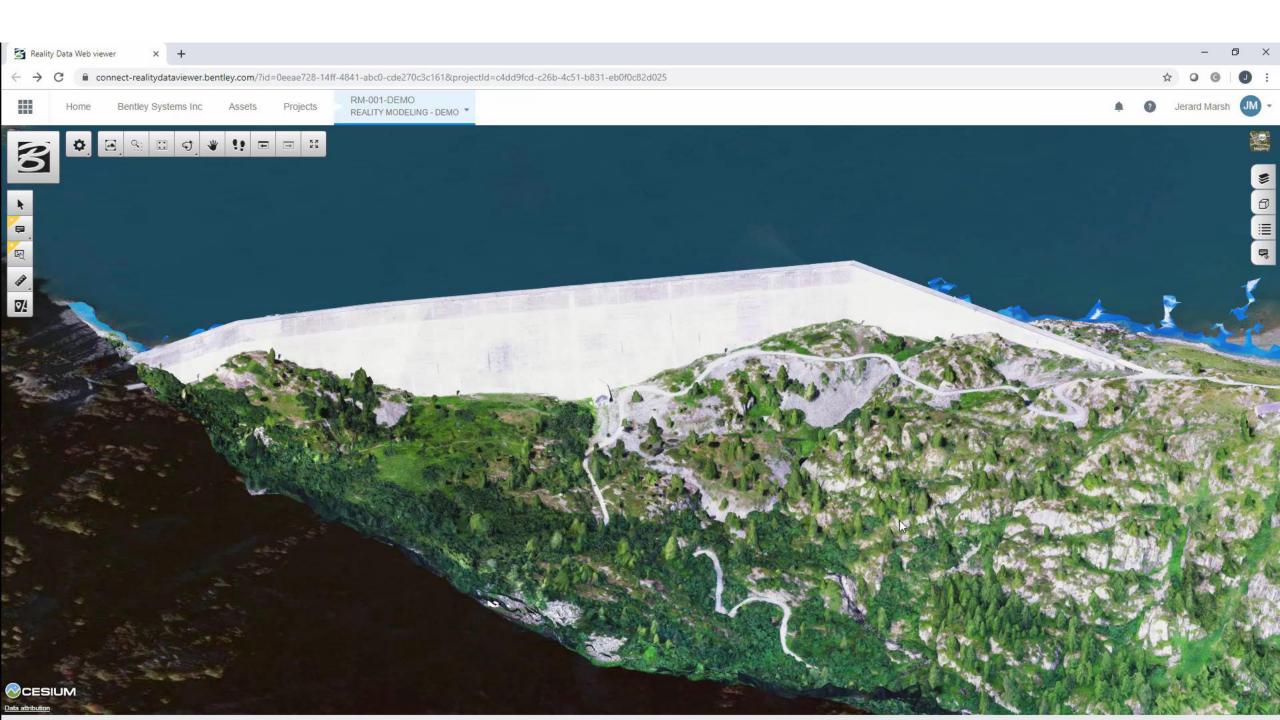
- Enables secured management of Reality Data & collaboration between iTwin Users.
- Reality Meshes can be reviewed, measured & annotated on-line
- Reality Meshes can be streamed to MicroStation based applications.



Add team members for online review







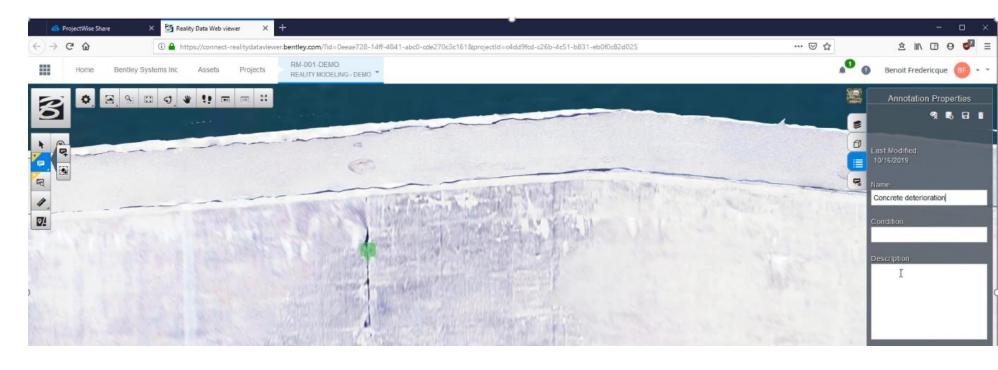
Inspect and annotate the reality mesh and data





Enabling 4D <u>Reality Meshes</u> Consumption: Web review with PW ContextShare



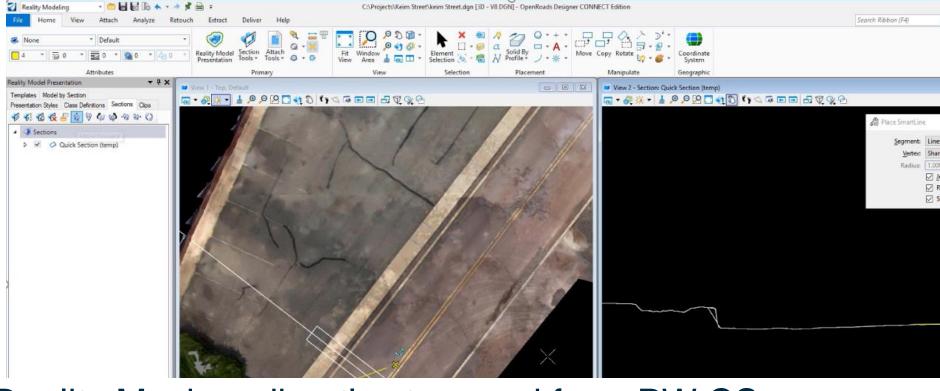


Reality Meshes can be reviewed, measured & annotated on-line

Support inspection workflows with Reality Data Web Viewer

Enabling 4D Reality Meshes Consumption: effective handling in Engineering environment





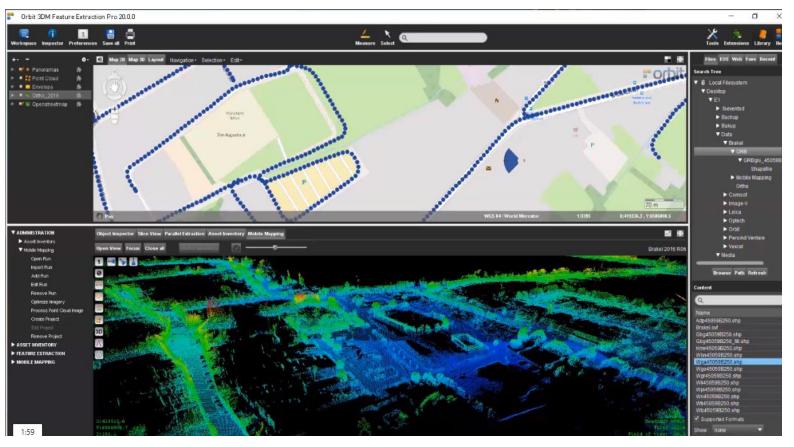
- Display large Reality Meshes directly streamed from PW CS
- Native Element & good citizen
- Advanced dedicated capabilities (Terrain extraction, x-sections...)



Enabling 4D *Mobile Mapping Data* Consumption: 3DM Feature

Extraction Basic

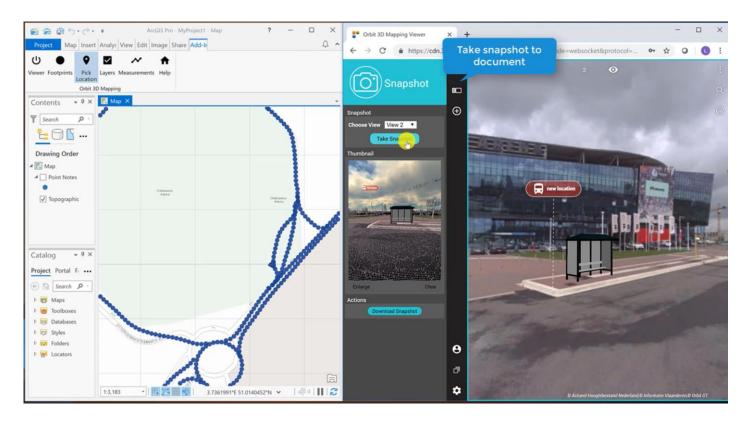




Simple tools in Desktop product enabling 3D measurments

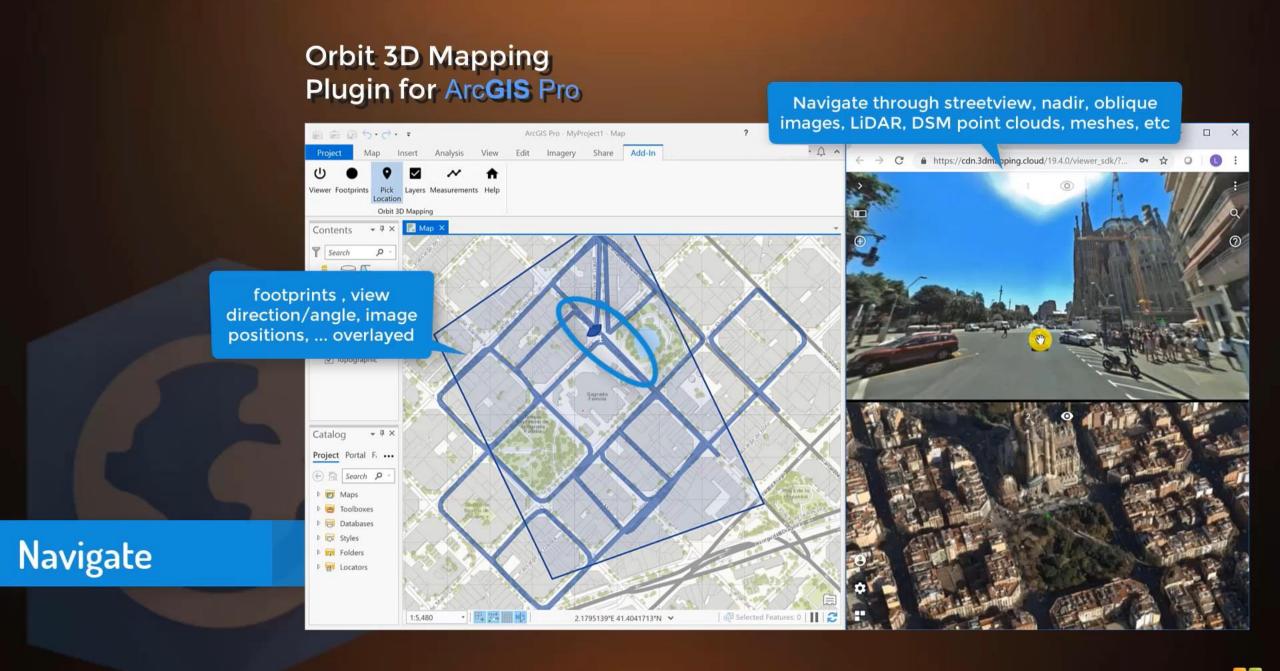
Enabling 4D <u>Mobile Mapping Data</u> Consumption: 3DM Cloud & Publisher





 Plug-ins in numerous end users environment: ESRI, QGIS, Autocad & MicroStation (coming)





Enabling 4D *Mobile Mapping Data* Consumption: 3DM Cloud &

Publisher





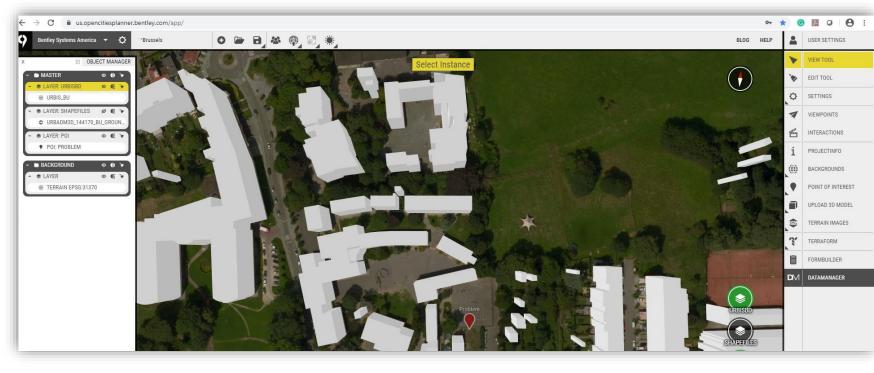
 Customizable web application enable the visualization of Mobile Mapping Data (point cloud & images) with GIS layers

Enabling stakeholders engagement: 4D Context & Projects with

OpenCities Planner



OpenCities Planner



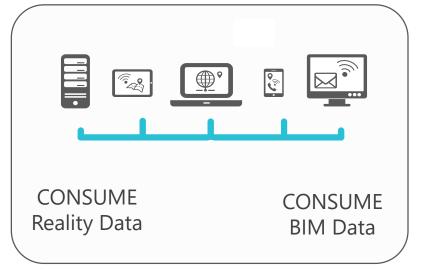
- 4D Context (Reality Meshes, Terrain, 3D City Model, Ortho, GIS datas)
- Design (Urban planning & Engineering)
- Simple UX & feedback gathering



Playbook	
Product	Solved Problem
PW ContextShare	Store <u>Reality Meshes</u> , Point Cloud and Images on the cloud, manage user access and streams reality meshes.
	Lightweight review capabilities of Reality Meshes
Bentley Design Product (Microstation based)	Visualize Reality Meshes streamed from the cloud and local images and point clouds
3DM Content Manager	Import/Upload, Catalog , <u>Point Clouds and Images</u> to the cloud
3DM Feature Extraction Basic	Enable <u>Point Clouds and Images</u> review and simple feature extraction
3DM Publisher	Manage user access, Stores and streams Point Cloud and Images (on-premise)
3DM Cloud	Manage user access, Stores and streams Point Cloud and Images (Cloud)
3DM Plugins for ESRI, QGIS, Autocad and MicroStation	Enable consumption in side view of Point Cloud and Images in Users Environement of hosted data
OpenCities Planner	Large scale & in Context (i.e. with <u>Terrains, Reality</u> <u>Meshes, Ortho, 3D GIS Data</u>) Infrastructure project communication through web based visualization & collaboration



Digital Twin Users



Summary

A unique comprehensive workflow to address 4D Context Capture,
 Management and to enable consumption

- Which product do I need?
 - ContextCapture/Reality Modeling if creating & delivering Reality Meshes
 - Orbit 3DM if <u>delivering Point Cloud and Mobile Mapping</u>
 - OpenCities Planner for <u>Large Scale Infratructure Project Communication</u> and <u>Collaboration</u>

